

HL_ARTIFACT

Tom de Ruyter

COLLABORATORS

	<i>TITLE :</i> HL_ARTIFACT	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY	Tom de Ruyter	April 18, 2022
<i>SIGNATURE</i>		

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	HL_ARTIFACT	1
1.1	Homelands - Artifact Cards	1
1.2	Apocalypse Chime	1
1.3	Clockwork Gnomes	2
1.4	Clockwork Steed	2
1.5	Clockwork Swarm	3
1.6	Didgeridoo	3
1.7	Ebony Rhino	3
1.8	Feroz's Ban	4
1.9	Joven's Tools	4
1.10	Roterohopter	5
1.11	Serrated Arrows	5

Chapter 1

HL_ARTIFACT

1.1 Homelands - Artifact Cards

Homelands - Artifact Cards

Apocalypse Chime

Clockwork Gnomes

Clockwork Steed

Clockwork Swarm

Didgeridoo

Ebony Rhino

Feroz's Ban

Joven's Tools

Roterohopter

Serrated Arrows

1.2 Apocalypse Chime

Apocalypse Chime

Color = Colorless

Rarity = HL(U1)

Type = Artifact

Cost = 2

Artist = Mark Poole

Text (HL): <2T>: Sacrifice Apocalypse Chime to bury all cards from the Homelands expansion.

Flavor Text: "One day, or another, perhaps I shall ring my pretty chime... loudly, so that all may hear."
---Grandmother Sengir

Rulings

1.3 Clockwork Gnomes

Clockwork Gnomes

Color = Colorless
Rarity = HL(C1)
Type = Artifact Creature (2/2)
Cost = 4
Artist = Douglas Shuler

Text (HL): <3T>: Regenerate target artifact creature.

Flavor Text: "Until I came to the Floating Isle,
I never had to oil the servants."
---Baki, Wizard Attendant

NO RULINGS

1.4 Clockwork Steed

Clockwork Steed

Color = Colorless
Rarity = HL(C1) / 5E(U)
Type = Artifact Creature (0/3)
Cost = 4
Artist = Amy Weber / Terese Nielsen (5E)

Text (5E): Clockwork Steed cannot be blocked by artifact creatures.
When Clockwork Steed comes into play, put four +1/+0 counters on it. At the end of any combat in which Clockwork Steed attacked or blocked, remove one of these counters.
<XT>: Put X +1/+0 counters on Clockwork Steed. You may have no more than four of these counters on Clockwork Steed.
Use this ability only during your upkeep.

Text (HL): Cannot be blocked by artifact creatures.
When Clockwork Steed comes into play, put four +1/+0 counters on it. At the end of any combat in which Clockwork Steed attacked or blocked, remove one of these counters.
<XT>: Put X +1/+0 counters on Clockwork Steed. You may have no more than four of these counters on Clockwork Steed.
Use this ability only during your upkeep.

NO RULINGS

1.5 Clockwork Swarm

Clockwork Swarm

Color = Colorless
Rarity = HL(C1)
Type = Artifact Creature (0/3)
Cost = 4
Artist = Amy Weber

Text (HL): Cannot be blocked by walls.

When Clockwork Swarm comes into play, put four +1/+0 counters on it. At the end of any combat in which Clockwork Swarm attacked or blocked, remove one of these counters.

<XT>: Put X +1/+0 counters on Clockwork Swarm. You may have no more than four of these counters on Clockwork Swarm. Use this ability only during your upkeep.

NO RULINGS

1.6 Didgeridoo

Didgeridoo

Color = Colorless
Rarity = HL(U1)
Type = Artifact
Cost = 1
Artist = Melissa Benson

Text (HL): <3>: Take a Minotaur from your hand and put it directly into play as though it were just summoned.

Flavor Text: "Play the song of he who delivered us.
Play the song of Feroz."
---Onatah, Anaba Shaman

Rulings

1.7 Ebony Rhino

Ebony Rhino

Color = Colorless
Rarity = HL(C1)
Type = Artifact Creature (4/5)
Cost = 7

Artist = Amy Weber

Text (HL): Trample

Flavor Text: "That Rhino would fetch us a tidy sum, Joven.
Perhaps it's time to make it ours."
---Chandler

NO RULINGS

1.8 Feroz's Ban

Feroz's Ban

Color = Colorless
Rarity = HL(U1) / 5E(R)
Type = Artifact
Cost = 6
Artist = Heather Hudson

Text (5E): Summon spells cost an additional <2> to play.

Text (HL): Summon spells each cost an additional <2> to cast.

Flavor Text: "Without the protection of Feroz's Ban,
I fear the Homelands are lost."
---Daria

NO RULINGS

1.9 Joven's Tools

Joven's Tools

Color = Colorless
Rarity = HL(U3) / 5E(U)
Type = Artifact
Cost = 6
Artist = Nicola Leonard / Zina Saunders (5E)

Text (5E): <4T>: Target creature cannot be blocked this turn except by Walls.

Text (HL): <4T>: Target creature cannot be blocked except by walls until
end of turn.

Flavor Text: "If that thief Joven ever shows his head around here again,
make sure he leaves without it."
---Eron the Relentless

NO RULINGS

1.10 Roterohopter

Roterohopter

Color = Colorless
Rarity = HL(C1)
Type = Artifact Creature (0/2)
Cost = 1
Artist = Amy Weber

Text (HL): Flying
<2>: +1/+0 until end of turn. You cannot spend more than <4> in this way each turn.

Flavor Text: "The Roterohopter is as insidious as it's ingenious. It is one of the few creations of our school that I take no pride in."
---Baki, Wizard Attendant

Rulings

1.11 Serrated Arrows

Serrated Arrows

Color = Colorless
Rarity = HL(C1)
Type = Artifact
Cost = 4
Artist = David A. Cherry

Text (HL): When Serrated Arrows comes into play, put three arrowhead counters on it. During your upkeep, bury Serrated Arrows if there are no arrowhead counters on it.
<T>: Remove an arrowhead counter from Serrated Arrows to put a -1/-1 counter on target creature.

NO RULINGS
